

**Kalispell Pee Wee Baseball  
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Alan West President/Major Liaison 406-257-1634 406-270-7236	Teri Beekman Sponsors 406-756-9152 406-253-0335	Todd Brester Umpire Training 406-314-4008 406-261-1867
Jon Halland Fundraising 406-756-2612	Susan Monahan Concessions 406-257-6662/ 406-253-3292	Jim Satterfield Equipment 406-756-7893/ 406-212-7060
Dennis Venturini Rookie Liaison/Website 406-756-8280	Travis Wiley Publicist 406-257-0311	Rick Wills Treasurer/Minor Liaison 406-257-3886

# **Kalispell Pee Wee Baseball Handbook**

## **Mission Statement**

Kalispell Pee Wee Baseball is a Montana Not-for-Profit Corporation whose objective is to provide a safe and fun environment for the education of its participants in the fundamentals of baseball as well as develop an appreciation for sportsmanship and citizenship.

## **Introduction**

The League originated in 1952 when it was composed of four teams. All games were played on a field located near Flathead High School during that inaugural season. Elks Lodge No. 725 is one of the four original sponsors and remains with the league.

## **Organization**

Kalispell Pee Wee Baseball is administered by a nine member Board of Directors. The Board is elected at the annual meeting of the league, and from the Board's membership is elected its President, Secretary and Treasurer. The Board is charged with the responsibility of maintaining and operating the league's baseball and fund raising events. Anyone having a question about the league and its operation is encouraged to contact board members.

## **Sponsors**

Teams are sponsored by anyone interested in providing financial support to league teams. Team sponsors pay a fee to the league, which then purchases uniforms, hats, baseballs, bats, catcher's equipment, batting helmets, etc. All uniforms and equipment belong to the league.

## **Fundraising**

Funds raised through league activities support field improvements and maintenance, pay umpires, purchase equipment, supplies and All Star Uniforms, etc as well as providing incentives to selling ballplayers. With the new youth athletic fields' complex, fundraising becomes critical in order to provide our share of contribution toward the annual lease payment, improvements and operation.

Your assistance and active encouragement of ballplayers to participate in fund raising activities are very important to continued league success. As program dates approach, you will be contacted regarding details and your role in the activity.

In addition to special activities, funds are also raised by the sale of numbered tickets at each ball game. Tickets are sold by the team staffing the concession stand to fans at all games for \$1.00. About the fifth inning of each game a winning number is drawn from the tickets sold and the holder of the winning ticket is to receive one half of the proceeds. The remaining proceeds are deposited at the concession stand and used to pay umpires. All umpires are to be paid only at the concession stand. Sale of tickets is very instrumental in raising funds used for paying game umpires

No fund raising activity can occur without the approval of the Board of Directors.

## **Concession Stand/Restrooms**

The Concession Stand/Restrooms building has been completed at the complex. In addition to those features, storage is available for team equipment. It is important that the integrity and cleanliness of the building be maintained. This facility is the result of years of fund raising activity by past Boards, coaches, players and parents. It is an asset to be enjoyed and treasured. Continually monitor activity in the vicinity of the building and stop any misuse (i.e.: throwing rocks, making a mess of restrooms, etc.) or its being used as a playground. If you are one of the last coaches to leave the area on any given day, check the doors to be certain they are locked.

Throughout the season the concession stand will be staffed by volunteers, usually parents of ballplayers. Please assign an interested parent of your ballplayers to coordinate staffing when your team is scheduled. If we work together this aspect of our program will also be successful.

## **Fields**

The fields used by Kalispell Pee Wee Baseball are owned by the City of Kalispell, Kidsports and Flathead County. Many of the Improvements on the fields have been financed as a result of fund raising activities of the league and Kidsports. Maintenance of the fields is a responsibility of the league and City. Consequently, teams are assigned fields for annual and regular maintenance responsibilities. These responsibilities are to be taken seriously since the condition of the fields directly affects the quality of baseball played and safety of our baseball players.

A maintenance program for fields at the new complex explains the coaches responsibilities. Please observe the correct field maintenance procedures in order to maintain the integrity of the fields.

Throughout the season coaches should encourage everyone to treat the fields with respect. Activities that damage or degrade the quality of the fields (i.e. raking in the wrong direction, digging holes, hanging from fences, climbing on

dugouts, etc.) are not tolerated. Trash cans are available at each field for litter that may accumulate, and coaches should direct their teams following each game to clean the playing area and dugout, thereby maintaining a safe and healthy environment for our baseball games.

## **Boundaries**

To be eligible to participate in Kalispell Pee Wee Baseball, ballplayers should live within the greater Kalispell area, also including Somers and Lakeside. Exceptions to this policy may only be made by the League's Board of Directors, which recognizes that youngsters otherwise unable to play baseball should be afforded an opportunity to do so by Kalispell Pee Wee Baseball.

## **Leagues**

Kalispell Pee Wee Baseball is composed of three leagues: Major, Minor, and Rookie.

Major League participants are league ages 10, 11 and 12, the Minor League's participants are league ages 8 (if they played Rookie League as 7 year olds), 9 and 10. The Rookie league is limited to 7 and 8 year olds. The leagues are governed by the same Board of Directors, however, each league has one or more Board members assigned to oversee its activities.

## **Eligibility and League Age**

Participation in Kalispell Pee Wee Baseball is limited to youngsters whose league ages are from 7 through 12 years old. League is defined as the youngsters age as of April 30 of the calendar year in which the season occurs. That is, a youngster who is 12 years of age by May 1 is eligible to participate in Major League ball that same summer season. On the other hand, a youngster who becomes 13 before May 1 is not eligible to participate in Kalispell Pee Wee Baseball that same summer. Rookie and Minor League team assignments are made by the league.

The following will apply to Rookie and Minor team assignments:

1. The youngsters of coaches and assistant coaches will play on the team coached by their parent.
2. A sponsor's youngster will play on their team with Board approval.
3. Siblings will be assigned to the same team, unless the siblings or parents request different teams.

Major League team assignments will be by draft, except at follows:

1. A head coach's youngster will play with their parent with Board approval.
2. With Board approval prior to the time the parent begins assisting the Major team, an assistant coach's youngster will play with their parent provided that the assistant coach has assisted the team for at least one season prior to the year in which the youngster may join the team.
3. A sponsor's youngster will play on their team with Board approval.

4. A younger sibling will be assigned the same team on which their older sibling is playing or has played, providing the league age difference between them is three years or less. The sibling rule may be waived by the sibling(s), parents(s) or the receiving team's head coach.

Reassignment to a different team or re-entry into the draft by a ballplayer who was previously on a Major League roster will only be with prior Board approval.

## **Coaches**

Head and assistant coaches of the league's teams serve with the approval of the Board of Directors. There cannot be more than three official coaches for each team. Furthermore, No more than one head coach, two assistant coaches, and one scorer will allowed in the dugout during games. While the scorekeeper may be in the dugout, he/she will not go onto the field of play except to resolve a scoring issue with the other scorekeeper and the umpire.

The coaches are directly responsible for fulfilling the objectives of the league because of their frequent and direct contact with the ballplayers. It is the coaches' responsibility to teach the ballplayers the fundamentals of baseball, sportsmanship and good citizenship. Coaches are expected to participate in league activities that are directed toward improving coaching skills (I.e. skills clinics, positive coaching, first-aid training, etc.) and working with the kids.

Head coaches should conduct a pre-season meeting with the parents of their ballplayers to discuss the team's goals and objectives, as well as those of the league and to advise them of season schedules and answer questions the parents may have. That is an opportune time for the coach to request parental assistance.

Because everyone learns by example, especially our youth, coaches must not physically or verbally abuse ballplayers, or argue with umpires, opposing coaches or fans. Coaches are to encourage their ballplayers to direct their chatter in a positive manner toward their teammates, rather than in a negative manner at the opposition. In the event a parent or relative of a ballplayer is verbally assaulting the opposing team or umpires, or is otherwise engaging in verbal abuse, the coach(es) (of the ballplayer) are responsible for seeing that such activities cease immediately.

The league provides uniforms and equipment for the ball teams. Coaches should maintain good communication with league officials regarding their uniforms and equipment. Please cooperate with annual efforts to maintain an accurate inventory of uniforms and equipment. At the end of each season, Minor and Major coaches should collect uniforms (pants and shirts) immediately. If you procrastinate, many items simply disappear. Please don't let this happen.

Throughout the season, coaches are responsible for being certain that the bases and umpire equipment are locked in the equipment boxes at each field following the game. They are not to be left on the field or unlocked equipment boxes. Restrooms that are located at the fields must be locked following every practice and game. Maintenance responsibilities are posted at the fields and are to be observed.

Rookie league coaches will be responsible for the proper care and storage of the pitching machine and game equipment. Please follow instructions carefully, or ask questions if you don't know.

When your team is at bat, the base coaches remain in or near the coach's box, and other coaches must be in the dugout. On defense, two coaches may be on the field in Rookie League and one coach on the field in Minor League and others in the dugout. Coaches are not to be near or behind the umpires during play.

It is the coaches' continuing efforts and cooperation with the league, with one another, umpires and the fans that have permitted Kalispell Pee Wee Baseball to be a continuing positive influence since 1952. Coaches must be positive

regarding baseball activities, attitudes and the emotions of ballplayers, parents and umpires. In this way, Kalispell Pee Wee Baseball can continue to be a positive force for area youth. Above all, let us never lose sight of the fact that our ballplayers are youngsters and it is our responsibility to be certain that they associate Kalispell Pee Wee Baseball with FUN.

### **Umpires**

Game umpires are to be treated with the utmost respect by everyone. They enforce playing rules during ball games, and decide whether to continue or halt ball games due to weather, available light, or other conditions.

Many league umpires are interested area youth who are too old to play Kalispell Pee Wee Baseball. Many of them completed their participation in our baseball program as recently as the year before beginning umpiring. Having youths as umpires presents the possibility of intimidation by adult coaches, parents and other fans. Intimidation and verbal abuse are not tolerated. The umpires are instructed to eject coaches and ballplayers, and to call the forfeit of a game by a team whose coach, parent or relative of one of its ballplayers engages in the physical or verbal abuse of the umpire or opposing team.

A coach or player who fails to heed an umpire's warnings to cease the verbal or other disagreement with an umpire's decision may be removed from the game by the umpire. When any coach or player is disqualified from a game by an umpire, the umpire must report the incident to the umpiring coordinator or a Board member. The Board may further discipline the offender, including removal from the league.

Umpires are compensated by the league for their activities and following each game the head coach of each team must sign an umpire card signifying the performance of his umpiring duties. It is the card which is the basis of payment made by the league. No reason justifies a coach's refusal to sign an umpire's card. If you are unhappy with an umpire let us know but never refuse to sign a card. Do not give a card to an umpire who is already paid.

Fees for umpires in 2008 are as follows:

Majors:	Per Game	Rookies/Minors:	Per Game
Plate	\$15.00	Plate	\$12.00
Bases	\$10.00	Bases	\$8.00

### **Uniforms**

While the league provides caps and uniforms, ballplayers are responsible for their maintenance. Uniforms in the Minors and Majors must be collected by the head coach immediately after the end of the season for use the following year. Rookie players may keep their shirts at the end of the season.

### **Baseballs**

Baseballs are purchased by the league. Only baseballs designated "RIF" (reduced injury factor) are to be used in the Rookie and Minor Leagues and "Official Little League" or comparable baseballs are used in the Majors. Each team furnishes one new baseball per game and gives it to the umpire prior to the game.

### **Bats**

The barrel of the bat may not exceed 2 ¼ inches in diameter. Bats with a barrel diameter in excess of 2 ¼ inches can not be used in either practice or games.

## **League Representatives**

Each league has one or more board members who supervise activities. Questions or comments regarding a league should be directed to that individual. In 2008, those representatives are:

Majors	Alan West	406-257-1634
Minors	Rick Wills	406-257-3886
Rookie	Dennis Venturini	406-756-8280

## **Insurance**

The league maintains accident insurance as a benefit to its participants. Coverage is secondary to other insurance the injured person may have available. Questions concerning coverage and possible claims should be referred to league officials.

## **Rules**

For 2008, the league has adopted Official Playing Rules of Babe Ruth League, Inc. baseball as its playing rules, except as those rules are modified in this booklet. The following official playing rules of Babe Ruth Baseball are modified as follows:

- 1) Rule 2.00 is modified to add the following definition:  
Base Coach is a coach stationed in the coach's box at first and third bases to direct the batter and the runners.
- 2) Rule 3.03 is modified to read as follows for Minor and Major Leagues: (Notes 1 and 2 remain unchanged.)
  - A) The substitute has completed one time at bat and,
  - B) Has played defensively for a minimum of three consecutive outs,
  - C) A player removed as pitcher may not return as pitcher in the same game.
- 3) Rule 3.09 is modified to read as follows:  
Players, managers and coaches of the participating teams shall not address or mingle with spectators, or sit in the stands during a game in which they are engaged. Managers or coaches may warm up a pitcher at home plate or in the bullpen at any time.
- 4) Rule 3.11 is deleted.
- 5) Rule 4.17 is modified to read as follows:  
A team may take the field of play with eight (8) players. When a team competes with only 8 players, the ninth spot in the batting rotation will be an automatic out, except when there are already two outs.
- 6) Rule 6.09 (b) is omitted:  
The batter becomes a runner when the third strike called by an umpire is not caught,...
- 7) Rule 7.08 is modified to read as follows:  
Baserunners may not slide head-first to any base and will be called out when doing so. This rule does not prohibit players from head first slide in a "hot-box" play.

Of course, references in the Official Playing Rules of Cal Ripken Baseball to league organization, instruction and operation are modified to mean Kalispell Pee Wee Baseball, its Board of Directors, organization and structure as applicable. If this Handbook and Cal Ripken Rules disagree, this Handbook controls.

## **ROOKIE LEAGUE**

The following items apply only to the Rookie League

### **Purpose**

This is a youngster's entry into Pee Wee Baseball; players in this league learn basic skills and plays, in a positive, fun environment. All 7 and 8 year olds (subject to exceptions approved by the board) are assigned to teams in this division. However, if they have previously played one season of rookie ball, they may move to the Minor League. Players who are 7 years old and have played one season of Tee Ball or other organized baseball, may play in the Rookie division.

### **Rosters**

Team assignments are made by the Board. Rookie League rosters shall not exceed 12 players without the prior approval of the Board. The team roster must be turned in no later than the date set by the Board. If the roster is not turned in, the offending team will not be given a league schedule. Furthermore, any games played prior to turning in a roster shall be declared a forfeit.

### **Pitching**

Pitching is by a Pitching Machine only, located at the pitching rubber. During games, the pitching machine is operated by the umpire.

Each batter receives five good pitches (within the strike zone) to bat the ball into play; foul balls count as a pitch. Pitches clearly out of the strike zone don't count as a pitch even if swung at, unless the ball is hit into play. In the event the ball is not batted in play by the fifth good pitch, the batter is done for that time at bat.

### **Hitting**

The team at bat continues to bat until three outs are made, but is limited to batting one time through the roster in an inning. No player may bat more than once in an inning. The same ballplayer cannot bat last more than every third game. In the event one team is dominant, coaches will waive the three out rule for the weaker team and make sure every player bats at least once each game.

### **Base Running**

No stealing bases, unless the catcher attempts to make a play on an advancing runner. Players cannot lead-off bases or advance on an overthrow.

A ball that is hit into the infield is considered a single; runners may advance one base only.

A fly ball that is hit into the outfield is considered a double, runners may advance two bases only. (tournament rules define any ball hit into the outfield as a double.)

The play is ended when the ball is thrown into the infield. Runners who are advancing at the time the ball is returned may continue to the base at their own risk. (Be reasonable when having players run bases, because a Keystone Cop fire drill activity looks ridiculous, confuses players and accomplishes nothing.) *These young players are just learning, so don't fudge on the intent of the rule just to score runs.*

### **Game Times & Innings**

Start times set by the Board are 5:15 p.m. and 6:30 p.m. No new one-half inning shall be started after 75 minutes following the beginning of the game. Most games will run 3 to 4 innings. It is important for coaches to make certain every player has been to bat at least once each game. Tournament games will be 4 innings with no time limit.

At the conclusion of the season, tournament game rules will be determined by the Board.

## **Playing Requirements**

Ten ballplayers are allowed on the field for defensive purposes. The positions played are the customary nine positions, except that a fourth outfielder may be used. The pitcher may stand on either side of the pitching machine, but should remain within 6 feet of the machine until the ball is batted.

Each ballplayer must play a minimum of two complete defensive innings each game.

The same ballplayer shall not bat last in three consecutive games.

## **On-Field Instruction**

No more than two coaches may be on the field during play with the team for the purpose of providing instructions. The coaches must not provide physical assistance to players while on the field and must not interfere with play.

One or more coaches or other qualified adults must be available to supervise each rookie team at all times.

## **Tournament**

All Rookie teams will participate in a single elimination tournament upon completion of the regular season.

## **Minor League**

The following items in this category apply only to Minor League Baseball.

## **Purpose**

Its goals are to teach baseball fundamentals in a positive, fun-filled environment. Competitiveness is secondary to providing a variety of playing opportunities in order that all ballplayers properly learn the fundamentals of the game.

## **Rosters**

Team assignments are made by the Board. Minor League rosters shall not exceed 15 players with the prior approval of the Board. One or more coaches or other qualified, adult persons must be available to supervise or coach each Minor League team at all times.

The annual roster must be turned in no later than the date set by the Board. If the roster is not turned in, the offending team will not be given a league schedule. Each game played prior to turning in a roster shall be declared a forfeit.

Any player who is, or has been on a Major League roster is not eligible to compete in Minor League baseball without the prior approval of the Board.

## **Innings Per Game**

Each game shall consist of six innings, unless extra innings are required because of a tie score.

## **Game Times**

Evening games start at 6 p.m., no new one-half inning shall start after 8:00 p.m. If a game is suspended prior to completing six innings due to curfew, the final score shall revert to the end of the last completed inning. Suspended regular season games will not be completed at a later date. Time limits will be lifted once the school year is over, and no time limit is in effect for tournament games.

## **Six-Run Rule**

No more than six runs are allowed in any inning, except the sixth or subsequent innings. When the sixth runner scores, play is over and the team at bat must take the field and allow the other team a turn at bat. In the sixth or subsequent innings, play continues until three outs occur.

## Stealing Bases

A base runner may not steal any base on a pitched ball, or an errant return throw from the catcher to the pitcher. If the catcher makes an errant throw while making a play on a runner at any base, all runners are free to advance at their own risk.

## Advancing Runners

After the ball has been hit and that play completed, the ball is to be returned to the pitcher. Runners may not advance from the time the infielder or catcher releases the ball to return it to the pitcher. A runner who is legitimately advancing (umpire's opinion) at the time the ball is released for return to the pitcher may continue to the next base at risk of being put out.

## Overthrows

An overthrow that remains in fair territory: runners may only advance one base at their own risk; the runner may not advance again if there is a second errant throw. An overthrow that goes outside fair territory but remains in the playing field: the runner may advance at his own risk, but cannot advance beyond the base to which he was advancing plus one; again, the runner may not advance again if there is a second errant throw. The decision of the umpire is final. The ball should be returned to the pitcher.

Umpires will be trained to send ballplayers back if coaches are aggressively running bases beyond what would be possible at the Majors level. For example; runner on first, grounder to the 2<sup>nd</sup> baseman, who throws to 1<sup>st</sup> to get the out. Player on 1<sup>st</sup> rounds 2<sup>nd</sup> and goes to 3<sup>rd</sup> because the 1<sup>st</sup> baseman can't throw accurately to 3<sup>rd</sup> base. Umpire should return baserunner to 2<sup>nd</sup>.

## Playing Requirements

The team must bat through its complete roster every game, and each ballplayer must play a minimum of 3 defensive innings. For disciplinary reasons, this requirement may be waived, provided that disciplinary action for more than one game arising out of the same event requires Board approval. Since a fundamental purpose of Minor League ball is to teach basic baseball skills, coaches are expected to play each ballplayer at various positions throughout the season. Ballplayers are not to be categorized into specific positions at this age, but should have an opportunity to experience numerous positions.

## Pitchers

The Minor League utilizes a combination of player and umpire pitch. **If the pitcher throws 4 balls to the batter, the umpire takes the mound and pitches.** A batter will get 2 strikes from the umpire if the count was 0 or 1 strike, otherwise the batter will get 1 strike only. There is no walking. When pitching, the umpire shall attempt not to interfere with a batted ball, and the pitcher must remain near the umpire and should attempt to field batted balls.

Pitchers may pitch three innings per calendar week. During tournament, pitchers may pitch three innings in consecutive games. The distance between the pitcher's plate to the point of home plate is **43 feet**. If the regular season and tournament overlap in a week, the Board may modify the pitching rules for that week.

If a pitcher is removed from that position, he may not return as a pitcher in the same game- no matter whether he remained in the field or not. When pitching to batters in practice or games, the pitcher must wear a league approved heart protector. Heart protectors will be purchased by the league and supplied to coaches.

## Catchers

**Catchers must wear athletic supporters and protective cups when catching during practices and games. The league will have cups available for use, but catchers should acquire their own. ALL PLAYERS SHOULD WEAR ATHLETIC SUPPORTERS.**

## **On-Field Instruction**

One coach may be on the defensive field during play with his team for the purpose of providing instruction. **Other coaches must be in the dugout.** The coach shall not provide physical assistance while on the field and shall not interfere with play.

## **Major League**

The following items in this category apply only to Major League baseball:

### **Purpose**

The Major League plays competitive baseball while recognizing the goals of teaching baseball fundamentals and good sportsmanship. Playing requirements are intended to ensure that all ballplayers receive an opportunity to develop their skills under game conditions.

### **League Draft**

Ballplayers eligible for Major League ball who have not been on a Major League roster, or who are being reassigned with the consent of the Board, are assigned a team through the league draft. Prior to the date of the draft a tryout session will be conducted where coaches may observe those eligible for the draft. With respect to 10 year olds, the team with the worst regular season record the immediate preceding season has first pick. The team with the second worst record the immediate preceding season shall pick second, and so on. After the first round of selections, the procedure may be altered as the Board determines in the best interest of the program. A team drops from the draft rotation when its roster reaches the limit set by the Board. After all teams have reached the normal player limit, the draft may resume as the Board determines.

The draft procedure will be established by the Board and may be different for 11 and 12 year olds in order to encourage team parity with respect to age distribution.

### **Cuts**

Eleven and 12 year olds are not eligible to participate in the Minor League and therefore, may not be cut. Ten year olds drafted or going to the Majors via the brother rule cannot be cut, unless approved by the Board. Ten year olds who did not attend the pre-draft tryout and are assigned to a Major team, may be returned to the Minors by the coach.

### **Roster**

Roster size, including limits for each age group, shall be set by the Board for each season.

### **Roster Reduction**

If a team loses one of its roster players through illness, injury, change of address or other reason acceptable to the Board, another player may be obtained through the player representative to replace the one lost. The playing ability of a youngster shall not be considered a justifiable reason for replacement. The replacement ballplayer must otherwise be eligible to participate in this league.

### **Game Times**

Evening games start at 6:30 p.m. and no new one-half inning shall start after 8:45 p.m. prior to the last school day in Kalispell Elementary School District No. 5. A regular season game that is suspended because of curfew will be continued from the point where play was stopped prior to the next regular season game between the two teams, or at a date agreed to by the coaches or selected by the league. Time limits will be lifted once the school year is over, and no time limit is in effect for tournament games.

### **Lightning Rule**

A lightning monitor will be stationed at the Majors fields. Its purpose is to provide an early warning to umpires, coaches, players and fans of approaching lightning. Instructions regarding the system will be posted at the complex. When the lightning warning system is activated, all games are to cease immediately and the complex vacated. If the team which is behind in number of runs scored has completed its at bat for the fourth inning when the game is called due to weather (including rain, etc.), the game is considered complete and shall not be

continued or replayed at a later date. If a game is called due to weather prior to being considered a complete game, it must be replayed in its entirety at a later date that is agreed to by the coaches or selected by the league.

### **Playing Requirements**

For practice games, all teams will use a 12 player batting order and each ballplayer will play a minimum of 4 defensive innings. For regular season and tournament games, each team must play all ballplayers a minimum of three complete defensive innings and one at bat; also, all players must start at least every other game. Coaches must be careful to observe these substitution rules. Each coach is expected to comply with the playing requirements.

### **Mercy Rule**

All games will be called when a team leads by 12 or more runs after 4 official innings. If both head coaches agree, play may be continued unofficially to provide players with extra experience, but all pitching limits will still apply.

### **Pitchers**

Any player on team roster may pitch, provided that pitcher may not pitch more than six innings in any one calendar week. Throwing a single pitch constitutes having pitched a full inning.

No player may pitch more than 4 innings in any single game.

A player once removed as a pitcher may not pitch again in the same game. Not more than five pitchers per team shall be used in one game. EXCEPTION: In case of injury to a fifth pitcher, an additional pitcher may be used although it may not be someone who pitched earlier in the game.

Violations of any section of this regulation may result in protest of the game in which it occurred. Protests shall be made in accordance with the applicable rules in the Cal Ripken Baseball Playing Rules Book. Note the following:

1. Withdrawal of an ineligible pitcher after the pitcher is announced, but before a ball is pitched, shall not be considered a violation.
2. Innings pitched in games declared “no contest” or “regulation drawn” games shall be charged against the pitcher’s eligibility for that week. If the game is resumed in a subsequent week, the pitcher of record may continue up to six innings or to the extent of the pitcher’s remaining eligibility for the calendar week in which the ball game is played.
3. During the regular season, the total innings pitched by all 12 year olds on the team may not exceed 12 innings per week. This rule is intended to provide for some development of younger pitchers on a team.

When pitching to batter in practice or games, the pitcher must wear a league approved heart protector. Heart protectors will be purchased by the league and supplied to coaches.

### **Tournament Pitching Limit**

Pitchers can pitch a maximum of six innings in two consecutive games during the league tournament. If the regular season and tournament overlap in a week, the Board may modify the pitching rules for that week. Note that the limit on pitching no more than 4 innings per game still applies during the tournament.

### **Catchers**

**Catchers must wear athletic supporters and protective cups when catching during practices and games. The league will have cups available for use, but catchers should acquire their own. ALL PLAYERS SHOULD WEAR ATHLETIC SUPPORTERS.**

### **All Star Team**

One or more All Star teams may be selected from ballplayers on the Major League rosters. The team(s) shall represent the league in selected tournaments. The coaches for the All Star team shall be selected by the Board, and their good behavior at tournaments is required.

### **Field Decorum**

The actions of players, managers, coaches and umpires and league officials must always be above reproach. No manager or player shall (1) incite, or try to incite, by word or sign, a demonstration by spectators, (2) use foul language, or (3) use language which in any manner refers to or reflects negatively upon opposing coaches, players, umpires or spectators.

A coach or player ejected from a game must leave the ballpark, or complex for games played there. Failure to leave the park or any further communication with teams, coaches or umpires after being allowed to depart shall result in the violator's team forfeiting the game.

Uniformed players, managers, coaches, umpires and news photographers only shall be permitted within the playing field just prior to and during games. Except for the batter, base runners, the on-deck batter and coaches at first and third bases, all remaining players and coaches shall be on their benches in their dugouts or in the bullpen when the team is at bat. When a team is on defense, all reserve players shall be on their benches in their dugouts or in the bullpen.

No coach shall be allowed in the grandstand during the game except for the purpose of providing information to or acquiring information from the scorekeeper.

The use of tobacco or alcoholic beverages in any form is prohibited on the playing field, benches, dugouts and grandstands, and anywhere in the Kalispell Youth Athletic Complex.

A coach whose treatment of ballplayers, umpires, and other coaches is not acceptable to the Board of Directors may be removed from coaching at any time.

### **Conclusion**

It is hoped these rules will provide a further understanding of Kalispell Pee Wee Baseball and will assist you during your participation in league activities. We thank you for your contribution to the league and hope that in some small manner we have returned the favor. In the meantime, PLAY BALL!

**Kalispell Pee Wee Baseball**